



TABLE TOP

GAME

New Campground



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MATERIALS

Supplies for 10 Groups	Cost	Link
(10) Bankers Boxes (2)	10/\$32.00	https://rb.gy/gtkdzb
(10) Hasps (3)	3/\$7.49	https://rb.gy/0wytzj
(20) Zip ties (4)	100/\$4.88	https://rb.gy/w4kcy8
(110) 10x13 Manilla Envelopes (5)	100/\$19.13	https://rb.gy/uwcdfc
(60) #8-32x1/2" Round Head Machine Screw (6)	150/\$5.09	https://rb.gy/8ozu4k
(10) Maps (7)	\$1.25	https://rb.gy/p3m1wr <i>(will need new each time you play)</i>
(10) Magazines (8)	?	You will need to find 10 matching magazines <i>(see instructions for Box 8)</i>
(10) Notebooks (9)	\$1.25	https://rb.gy/zcv2pf
(10) Pens (10)	8/\$1.25	https://rb.gy/c9l2w2
Plastic Chain (11)	\$13.99	https://rb.gy/i6rziz
(10) 3D Glasses (12)	50/\$7.99	https://rb.gy/sf9s9h
(10) Whiteboard Markers (13)	12/\$6.99	https://rb.gy/tqirfl
(10) Jumbo Cards (14)	\$1.25	https://rb.gy/vgognq
(10) Mirrors (15)	\$1.25	https://rb.gy/pttjdg
(10) Tape Measures (16)	\$1.25	https://rb.gy/gpbfsr
(10) Set of Markers (17)	\$1.25	https://rb.gy/uwivcm
(10) Student Planner or Calendar (18)	?	You need 2021 in it or you will have to change dates on Directional Postcards to make sure only the 3 arrows card falls on a Tuesday
(10) 24 piece puzzles (19)	\$1.25	https://rb.gy/bg6kbt
Ammo Box (20)	\$5.76	https://rb.gy/e1za00
Stickers or another prize (21)	?	Choose something that each person can win

PADLOCKS

Lock Type	Cost	Link
(5) 4 Digit Locks	\$3.99 each	https://rb.gy/ycvem0
3 Digit Lock	\$3.98	https://rb.gy/g4dkmn
4 Letter Word Lock	\$10.77	https://rb.gy/sx4mtm
Directional Lock	\$8.78	https://rb.gy/apeass
(2) 5 Letter Word Lock	\$11.99	https://rb.gy/gykq3m
4 Digit Color Lock	\$13.99	https://rb.gy/nd969f

TOTAL COST

\$295+ *(depends on magazine & prize costs)*

VIDEO RUN THROUGH

rb.gy/zo0krm

DOWNLOADS

Item	Instructions
Envelope Backs (E0)	Print on plain paper and glue to back of each respective envelope
1. Government Letter (L1)	Print on cardstock and put inside Envelope 1 Print Capital List, cut out, and Glue to back of map
Envelope 1 - Intro Letter (E1)	Print on plain paper and glue to front of Envelope 1
Envelope 2 - 3D Puzzle (E2)	Print on plain paper and glue to front of Envelope 2
3. Cards Riddle (L3)	Print on cardstock and put inside Envelope 3
Envelope 3 - Take a Break Letter (E3)	Print on plain paper and glue to front of Envelope 3
News Articles (B1)	Print on cardstock, cut out, and put inside the correct envelopes (see instructions for which envelopes to put in)
Program Pics (B2)	Print on cardstock, cut out, and put inside the correct envelopes (see instructions for which envelopes to put in)
Directional Postcards (B3)	Print on cardstock, cut out, and put inside the correct envelopes (see instructions for which envelopes to put in)
Envelope 4 - Camp Song Letter (E4)	Print on plain paper and glue to front of Envelope 4
4. Jingle Bells Sheet Music (L4)	Print 2-sided on cardstock, laminated, and put inside Envelope 4
Envelope 5 - Mirror Decision Letter (E4)	Print on plain paper and glue to front of Envelope 5
5. Grille Cipher (L5)	Print on cardstock, cut out square on blank sheet, laminate only that sheet, put both in Envelope 5
5. Pig Pen Cipher (L5a)	Print on cardstock, cut out, put in Envelope 5
Envelope 6 - Last News Article (E6)	Print on plain paper and glue to front of Envelope 6
6. Color by Number (L6)	Print 2-sided on plain paper, put in Envelope 6 (will need printed new each time you play)
Envelope 7 - Last Directional Card (E7)	Print on plain paper and glue to front of Envelope 7
Envelope 8 - Holidays (E8)	Print on plain paper and glue to front of Envelope 8
8. Polybus Puzzle (L8)	You will need to change Page 2 to fit your magazine Print on cardstock, laminate only page 2, and put inside Envelope 8 (see instructions under Box 8 Instructions)
Envelope 9 - Pigpen (E9)	Print on plain paper and glue to front of Envelope 9
Envelope 10 - Puzzle Break (E10)	Print on plain paper and glue to front of Envelope 10
10. Business Card Front (L10)	Print on business card paper, then print back, cut out, laminate
10. Business Card Back (L10a)	
Envelope 11 - Finale (E11)	Print on plain paper and glue to front of Envelope 11

INSTRUCTIONS

Bankers Boxes (2)

- Put together following instructions with boxes
- Attach Zip ties (4) to back so that the lid is on a hinge
- Attach Hasps (3) to front using Machine Screws (4) so lid can be “locked”
 - You will also need to cut a small part of the box where the machine screw backs would hit so that the lid closes correctly. (see Video Walkthrough for example)
- Write numbers 2-11 on top and front of boxes so players can easily find them

All Envelopes(5)

- Using a permanent marker, write the number on the flaps (all 10 envelopes that go in box 4, should have a #4 on the flap)
- Print Envelope Backs (E0) and glue to back of each one so players can help reset!

Envelope 1

Sitting on Table or Passed out to Teams to Begin

- Envelope 1 - Intro Letter (E1) Glued to Front
- Inside:
 - 1. Government Letter (L1) inside
 - Map (7) with Capital list (L1) glued onto back
 - ◊ (Players will use the Capital list now and the Map during Box 2)
 - Magazine (8) - players will not use yet
 - Pen (10)
 - Notebook (9)
- How To Solve:
 - Government letter has bold words which leads to back of map
 - Back of map has capital cities which leads to capital letters in letter
 - Capital letters say to read only first word of each line
 - First words give the code 0-8-2-4

Box 2/Envelope 2 (0-8-2-4)

Players must run up to stage to unlock box, take only 1 envelope out, then close & relock box for next group

- Envelope 2 - 3D Puzzle (E2) Glued to Front
- Inside:
 - 3D Glasses (12)
 - Whiteboard Marker (13)
- How To Solve:
 - Use 3D Glasses and close one eye to read letter on Envelope 2
 - This will give you cities that you can mark with the whiteboard on the map
 - When you follow the paths of the cities, you get the number 7-4-1

Box 3/Envelope 3 (7-4-1)

Players must run up to stage to unlock box, take only 1 envelope out, then close & relock box for next group

- Envelope 3 - Take a Break Letter (E3) Glued to Front
- Inside:
 - News Article Four (B1) - *players will not use yet*
 - Program Postcard (Zorbs) (B2) - *players will not use yet*
 - Directional Postcard (Sugar Camp) (B3) - *players will not use yet*
 - Chain (11): 1 Red, 1 Green, 2 Yellow, 2 Blue - *players will not use yet*
 - Deck of Cards (14)
 - ◆ Missing 9 of Clubs, 2 of Diamonds, 3 of Hearts, and 5 of Spades
 - 3. Cards Riddle (L3)
- How To Solve:
 - Use Cards Riddle to know that the order of cards is 2-9-3-5

Box 4/Envelope 4 (2-9-3-5)

Players must run up to stage to unlock box, take only 1 envelope out, then close & relock box for next group

- Envelope 4 - Camp Song Letter (E4) Glued to Front
- Inside:
 - News Article Two (B1) - *players will not use yet*
 - Program Postcard (Gaga Ball) (B2) - *players will not use yet*
 - Directional Postcard (3 yellow arrows) (B3) - *players will not use yet*
 - Chain (11): 1 Red, 1 Green, 2 Yellow, 2 Blue, 1 Orange, 1 Purple - *players will not use yet*
 - 4. Jingle Bell Sheet Music (E4)
- How To Solve:
 - Figure out the Song Title and then use the cipher to decode the numbers associated with each letter. There is a box of 4 digits that is the code (7874)

Box 5/Envelope 5 (7-8-7-4)

Players must run up to stage to unlock box, take only 1 envelope out, then close & relock box for next group

- Envelope 5 - Mirror Decision Letter (E5) Glued to Front
- Inside:
 - News Article Three (B1) - *players will not use yet*
 - Program Postcard (Zipline) (B2) - *players will not use yet*
 - Directional Postcard (Nature Trail) (B3) - *players will not use yet*
 - Chain (11): 1 Yellow, 2 Blue - *players will not use yet*
 - 5. Grille Cipher (L5)
 - Mirror (15) with word “NICE” drawn on with alcohol and Qtip
 - Tape Measure (15) with letters written on lengths with permanent marker
 - ◆ A at 3.5”
 - ◆ E at 5”
 - ◆ W at 9”
 - ◆ M at 14.5”
 - ◆ N at 22.5”
 - ◆ B at 31”

- ◊ T at 39.5"
- ◊ O at 46"
- ◊ D at 56"
- ◊ S at 64.5"
- ◊ R at height of leader running the game
- ◊ V at 78.5"
- 5. PigPen Cipher (*L5a*) - *players will not use yet*
- How To Solve:
 - Use Grille Cipher and turn so dots 1-4 are at top. Gives code: REVEAL-ANSWER-WITH-BREATH
 - Breathe on Mirror to get the word, "NICE"

Box 6/Envelope 6 (N-I-C-E)

Players must run up to stage to unlock box, take only 1 envelope out, then close & relock box for next group

- Envelope 6 - Last News Article (*E6*) Glued to Front
- Inside:
 - News Article One (*B1*)
 - Program Postcard (Hiking) (*B2*) - *players will not use yet*
 - Directional Postcard (Construction) (*B3*) - *players will not use yet*
 - Chain (*11*): 1 Red, 1 Blue - *players will not use yet*
 - Markers (*17*)
 - 6. Color by Number (*E6*)
- How To Solve:
 - Color in the Color by number sheet to get the cipher for the News Articles
 - When you use that on the articles you get the code: 7549

Box 7/Envelope 7 (7-5-4-9)

Players must run up to stage to unlock box, take only 1 envelope out, then close & relock box for next group

- Envelope 7 - Last Directional Card (*E7*) Glued to Front
- Inside:
 - Program Postcard (Archery) (*B2*) - *players will not use yet*
 - Last 2 Directional Postcards (Motel & Arrow) (*B3*)
 - Calendar (*18*) (*You need a 2021-2022 Calendar. Otherwise you will have to change the dates on the Directional Postcards so that the Sugar Camp Road and Nature Trail signs fall on a Monday or Saturday*)
 - ◊ Write down several holidays in various colors in the calendar making sure only the following holidays are written in blue.
 - ▶ August 10 - National Smores Day
 - ▶ February 1 - I Heart Camp Day
 - ▶ April 2 - National Ferret Day
 - ◊ *players will use this part of the Calendar in another box*
- How To Solve:
 - Each postcard has a date on the bottom
 - Look in Calendar to see what days each of them fall on & Take out any Mondays & Saturdays
 - Organize the rest of the dates in calendar order
 - Use those directions to open the directional lock (← ← ↑ ↑ ← → → →)

Box 8/Envelope 8 ← ← ↑ ↑ ← → → →)

Players must run up to stage to unlock box, take only 1 envelope out, then close & relock box for next group

- Envelope 8 - Holidays (E8) Glued to Front
- Inside:
 - Program Postcard (Crate Stacking) (B2) - *players will not use yet*
 - 8. Polybus Puzzle (L8) (You will need to change this – See Below)
 - ◇ Because you will need to find enough magazines for your players, it changes this puzzle.
 - ◇ Once you get your magazines, choose your own picture and page number. You need the word “Blue” to be the answer, so find a picture with something obviously blue on it.
 - ▶ Example: Maybe you find a blue flower on page 8 of a magazine, so you would change the code of the polybus to say: “Flower-on-Page-Eight”
- How To Solve:
 - Polybus Puzzle will tell you “Letter G Pic P Seven” (*yours will say something different*) Which is the color Blue
 - Go to calendar and use ONLY the Blue Dates for the next lock (1012)

Box 9/Envelope 9 (1-0-1-2)

Players must run up to stage to unlock box, take only 1 envelope out, then close & relock box for next group

- Envelope 9 - Pigpen (E9) Glued to Front
- Inside:
 - Program Postcard (Pool) (B2) - *players will not use yet*
 - Chain (11): 1 Green, 1 Yellow, 1 Orange - *players will not use yet*
- How To Solve:
 - Use Pigpen Cipher and the letter to get:
 - ◇ Mirror Tall (9”=W)
 - ◇ Card Wide (3.5”=A)
 - ◇ Map Wide (39.5”=T)
 - ◇ Marker Tall (5”=E)
 - ◇ Leader Tall (*This will need to be the height of whomever is running the game*=R)
 - When you measure that on the measuring tape, you get the code (WATER)

Box 10/Envelope 10 (W-A-T-E-R)

Players must run up to stage to unlock box, take only 1 envelope out, then close & relock box for next group

- Envelope 10 - Puzzle Break (E10) Glued to Front
- Inside:
 - 10. Business Card (L10 & L10a)
 - Puzzle (19)
 - ◇ Use a permanent marker and write on the back of Puzzle the following in this order:
 1. Swimming Pool
 2. Crate Stacking
 3. Nature Center
 4. Hiking
 5. Archery
 6. Zip Lines
 - ◇ Take puzzle out of box and put in Ziploc bag so it will fit in the envelope
 - Program Postcard (Nature Center) (B2)

- How To Solve:
 - Players will see that the Business Card for a Mirror Company.
 - If they put it next to the mirror they get the word HIKE in Half Symmetry and then “not included”
 - Looking at the list on the back of the puzzle (taking out Hiking) and comparing them to the Program postcards that say:
 - ◊ Swimming Pool
 - ◊ Crate Stacking
 - ◊ Nature Center
 - ◊ Archery
 - ◊ Zip Lines
 - Looking at those Postcards in that order, use the yellow letters to get PINES

Box 11/Envelope 11 (P-I-N-E-S)

Players must run up to stage to unlock box, take only 1 envelope out, then close & relock box for next group

- Envelope 11 - Finale (E11) Glued to Front
- Inside:
 - Chain (11): 1 Red, 1 Yellow, 1 Blue, 1 Orange, 2 Purple
- How to Solve:
 - Players have to count up all the chain pieces they have collected so far in their respective Colors and then put those numbers in the color lock:
 - Red = 4
 - Green = 3
 - Yellow = 7
 - Blue = 8

Box 12 (4378)

Use a smaller Ammo Box (20) for this box

Players must run up to stage to unlock box, take only 1 sticker per person out, then close & relock box for next group

- Inside:
 - Winning Stickers (21) or some other prize you want to give out